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Can We Trust Our Machines?

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Overview



- Why Trust Matters
- Autonomy Defined
- Trust Defined
- Research Objective
- Identifying Trust Factors
- Simulating Trust
- Human-Robot Trust Game Prototype
- Web-based Game
- Identifying Human-Agent Trust KPPs
- Trust in Reverse?





- Congressional Mandate
 - The National Defense Authorization Act for Fiscal Year 2001, Public Law 106-398, Congress mandated in Section 220 that "It shall be a goal of the Armed Forces to achieve the fielding of unmanned, remotely controlled technology such that... by 2015, one-third of the operational ground combat vehicles are unmanned."





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- Secretary of Defense Gates' Comments
 - On 21 April 2008, Secretary Gates made the following comment about unmanned systems

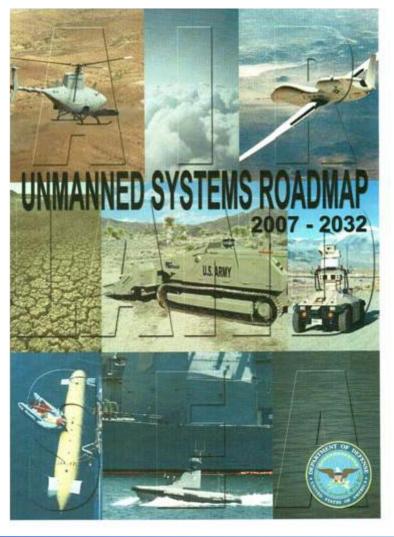
"Unmanned systems cost much less and offer greater loiter times than their manned counterparts, making them ideal for many of today's tasks. Today, we now have more than 5,000 UAVs, a 25-fold increase since 2001. But in my view, we can do and we should do more to meet the needs of men and women fighting in the current conflicts while their outcome may still be in doubt. My concern is that our services are still not moving aggressively in wartime to provide resources needed now on the battlefield. I've been wrestling for months to get more intelligence, surveillance and reconnaissance assets into the theater. Because people were stuck in old ways of doing business, it's been like pulling teeth."





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- P.W. Singer of the Brookings Institution stated the following in an article published this year
 - "So, despite what one article called 'all the lip service paid to keeping a human in the loop,' the cold, hard, metallic reality is that autonomous armed robots are coming to war. They simply make too much sense to the people that matter." ⁴



Autonomy Defined



- The American Heritage Dictionary defines autonomy as
 - "Independence." 5
- Wikipedia defines an autonomous agent as
 - "A system situated in, and part of, an environment, which senses that environment, and acts on it, over time, in pursuit of its own agenda. This agenda evolves from drives (or programmed goals). The agent acts to change the environment and influences what it senses at a later time."
 - "Non-biological examples include intelligent agents, autonomous robots, and various software agents, including artificial life agents, and many computer viruses." 6



Autonomy Defined



- There are varying degrees of autonomy
 - None System is completely manually controlled
 - Partial Some functions are automated
 - Sliding The amount of autonomy is selectable
 - Full The system operates entirely without human control
- With any autonomy the user gives up some level of control
- Wikipedia has a good definition of the abilities of a fully autonomous robot
 - "A fully autonomous robot has the ability to
 - Gain information about the environment
 - Work for an extended period without human intervention
 - Move either all or part of itself throughout its operating environment without human assistance
 - Avoid situations that are harmful to people, property, or itself unless those are part of its design specifications." 7



Autonomy Defined



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Examples of Degrees of Autonomy



Sliding Autonomy



Full Autonomy

(ALCM)

Boeing Photo

No Autonomy (Remote-control **EOD** robot)



US Air Force Photo

Partial Autonomy (ISS assembly robot)



NASA Photo

(UAS)





Trust Defined



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The "classic" definition of trust comes from Diego Gambetta

"trust (or, symmetrically, distrust) is a particular level of the subjective probability with which an agent assesses that another agent or group of agents will perform a particular action, both before he can monitor such action (or independently of his capacity ever to be able to monitor it) and in a context in which it affects his own action. When we say we trust someone or that someone is trustworthy, we implicitly mean that the probability that he will perform an action that is beneficial or at least not detrimental to us is high enough for us to consider engaging in some form of cooperation with him."8



Research Objective



- Assuming that autonomous agents are coming to hazardous environments, like disaster areas and combat zones, how can we trust them?
- This research project is attempting to identify the factors that contribute to trust in autonomous agents, in order to develop a set of key performance parameters (KPPs) for trusted agents
 - These KPPs can be used by intelligent agent developers to validate the trustworthiness of their agents and to convince users of their trustworthiness



Research Objective



- Three elements to the research
 - Identify factors of trust published in the literature
 - Simulate human-robot interactions
 - Collect data on human interactions with autonomous agents
- The ultimate objective is to develop a process that can be validated in field trials





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- Cristiano Castelfranchi and Rino Falcone argue that Only agents endowed with goals and beliefs (cognitive agents) can "trust" another agent⁹
- They define the elements of trust with the following diagram⁹

GOAL g

B1: y can g, has the power of g (Evaluation)

B2: y will-do α for g (Expectation)

B3: g will be true (Trust that g) *CORE TRUST*

B4: I need y for g (Dependence)

GOAL of not doing/ not exploit alternatives/

beting on y (Reliance and bet)

GOAL that y can & will do

RELIANCE

Mental ingredients of TRUST





- Sarvapali Ramchurn, et al., identified two principle components of trust in an agent¹⁰
 - Confidence Do I believe the agent can perform the desired task?
 - Reputation Has this agent been successful in the past and have others trusted this agent, with good results?





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Karen Fullam and Suzanne Barber focused on the importance of reputation when dealing with agents (either human or artificial) in the development of the ART Testbed¹¹





- Just in these three research papers, the following potential trust factors were identified
 - Evaluation
 - Expectation
 - **Trust**
 - Dependence
 - Reliance
 - Bet
 - Confidence
 - Reputation
- Which factors are the key factors?



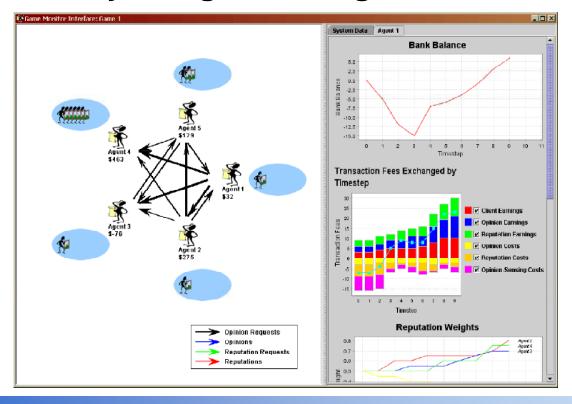


- Trust of autonomous systems is an active area of research
- Much of the research uses simulations to explore issues of trust and to compare approaches
- The simulations tend to take two forms
 - Simulations designed specifically for examining issues of trust
 - Simulations that were designed for other areas of research that have been extended or adapted to trust research
- The following are some examples of both types of simulation





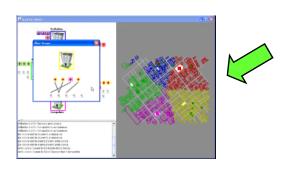
- Agent Reputation and Trust (ART) Testbed¹²
 - A simulation of multiple art appraising agents specifically designed for agent trust research



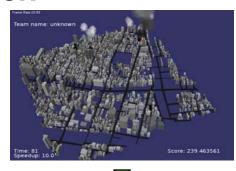


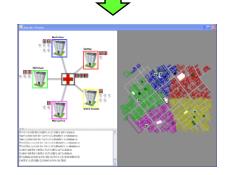


- RoboCup Rescue Simulation¹³
 - An agent simulation system that has been used for trust research¹⁴

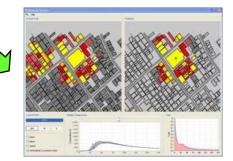


Coalition Formation





Resource Allocation

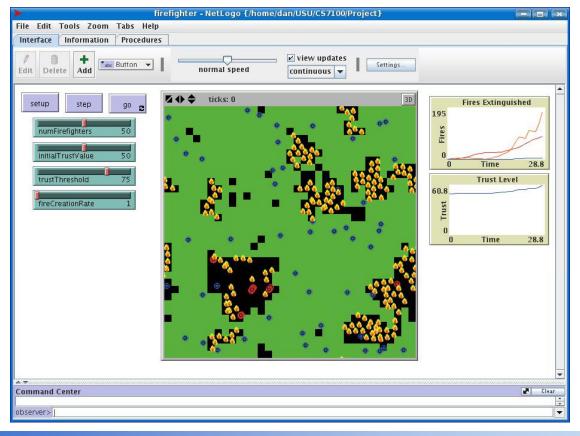


Estimation with Faulty Sensors





- Firefighting Simulation
 - A simulation of human-robot trust relationships

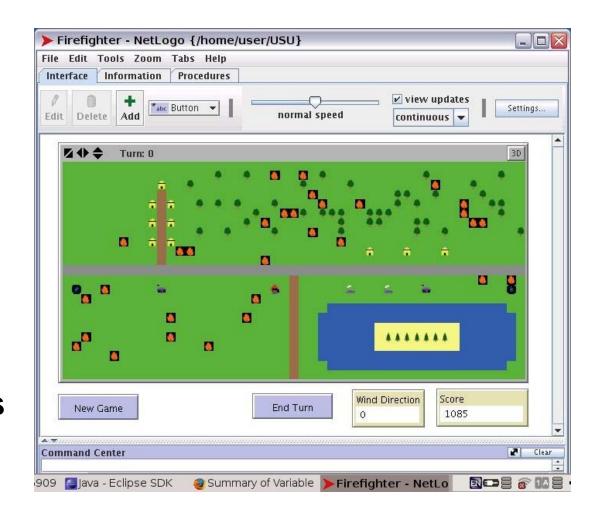




Human-Robot Trust Game Prototype



- A prototype of a game for collecting user interaction data was created in NetLogo
 - The objective of the prototype was to evaluate playability and design elements for data collection





Web-based Game



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- To collect data from a variety of users, a webbased game is being developed using the Google Web Toolkit, which provides a variety of tools for collecting data on the backend of a website
- The project page, with the latest version of the game and supporting material, can be found at

https://sites.google.com/a/aggiemail.usu.edu/ human-robot-trust-project/



Identifying Human-Agent Trust KPPs



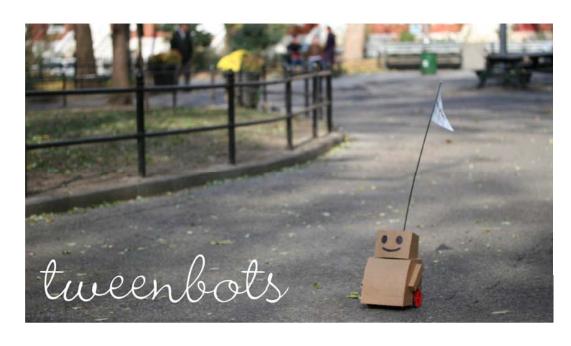
- The future direction for this project is to develop Key Performance Parameters that can be used by autonomous agent designers
 - Serve as design guidelines
 - Provide parameters for testing against during development
 - Provide validation parameters for field testing



Trust in Reverse?



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A project by Kacie Kinzer: http://www.tweenbots.com













Summary



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Questions?



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Acronym List



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ALCM Air Launched Cruise Missile

ART Agent Reputation and Trust

DARPA Defense Advanced Research Projects Agency

EOD Explosive Ordnance Disposal

ISS International Space Station

KPP Key Performance Parameter

LOAC Law Of Armed Conflict

NIST National Institute for Standards and Technology

OSD Office of the Secretary of Defense

SMXS Software Maintenance Squadron

UAS
Unmanned Aerial System

UAV Unmanned Aerial Vehicle

UGV Unmanned Ground Vehicle

USV Unmanned Submersible/Surface Vehicle